

# SPARK MAX - C++ Documentation

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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

- rev::CANDigitalInput . . . . . 5
- rev::CANEncoder . . . . . 6
- rev::CANPIDController . . . . . 9
- ErrorBase
  - rev::CANSparkMaxLowLevel . . . . . 34
  - rev::CANSparkMax . . . . . 23
- rev::CANSparkMax::ExternalFollower . . . . . 40
- rev::CANSparkMaxLowLevel::FollowConfig . . . . . 40
- rev::CANSparkMaxLowLevel::PeriodicStatus0 . . . . . 41
- rev::CANSparkMaxLowLevel::PeriodicStatus1 . . . . . 41
- rev::CANSparkMaxLowLevel::PeriodicStatus2 . . . . . 41
- PWMSpeedController
  - rev::SparkMax . . . . . 41
- SpeedController
  - rev::CANSparkMaxLowLevel . . . . . 34





# Chapter 2

## Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

rev::CANDigitalInput	5
rev::CANEncoder	6
rev::CANPIDController	9
rev::CANSparkMax	23
rev::CANSparkMaxLowLevel	34
rev::CANSparkMax::ExternalFollower	40
rev::CANSparkMaxLowLevel::FollowConfig	40
rev::CANSparkMaxLowLevel::PeriodicStatus0	41
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rev::CANSparkMaxLowLevel::PeriodicStatus2	41
rev::SparkMax	41



# Chapter 3

## Class Documentation

### 3.1 rev::CANDigitalInput Class Reference

#### Public Types

- enum **LimitSwitch** { **kForward**, **kReverse** }
- enum **LimitSwitchPolarity** { **kNormallyOpen** = 0, **kNormallyClosed** = 1 }

#### Public Member Functions

- [CANDigitalInput](#) ([CANSparkMax](#) &device, [LimitSwitch](#) limitSwitch, [LimitSwitchPolarity](#) polarity)
- **CANDigitalInput** ([CANDigitalInput](#) &&)=default
- [CANDigitalInput](#) & **operator=** ([CANDigitalInput](#) &&)=default
- bool [Get](#) () const
- CANError [EnableLimitSwitch](#) (bool enable)
- bool [IsLimitSwitchEnabled](#) ()

#### 3.1.1 Constructor & Destructor Documentation

##### 3.1.1.1 CANDigitalInput()

```
CANDigitalInput::CANDigitalInput (  
    CANSparkMax & device,  
    LimitSwitch limitSwitch,  
    LimitSwitchPolarity polarity ) [explicit]
```

Constructs a [CANDigitalInput](#).

#### Parameters

<i>device</i>	The Spark Max to which the limit switch is attached.
<i>limitSwitch</i>	Whether this is forward or reverse limit switch.
<i>polarity</i>	Whether the limit switch is normally open or normally closed.

### 3.1.2 Member Function Documentation

#### 3.1.2.1 EnableLimitSwitch()

```
CANError CANDigitalInput::EnableLimitSwitch (
    bool enable )
```

Enables or disables controller shutdown based on limit switch.

#### 3.1.2.2 Get()

```
bool CANDigitalInput::Get ( ) const
```

Get the value from a digital input channel.

Retrieve the value of a single digital input channel from a motor controller. This method will return the state of the limit input based on the selected polarity, whether or not it is enabled.

#### 3.1.2.3 IsLimitSwitchEnabled()

```
bool CANDigitalInput::IsLimitSwitchEnabled ( )
```

Returns true if limit switch is enabled.

The documentation for this class was generated from the following files:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANDigitalInput.h
- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/cpp/CANDigitalInput.cpp

## 3.2 rev::CANEncoder Class Reference

### Public Member Functions

- [CANEncoder](#) ([CANSparkMax](#) &device)
- **CANEncoder** ([CANEncoder](#) &&)=default
- [CANEncoder](#) & **operator=** ([CANEncoder](#) &&)=default
- double [GetPosition](#) ()
- double [GetVelocity](#) ()
- CANError [SetPosition](#) (double position)
- CANError [SetPositionConversionFactor](#) (double factor)
- CANError [SetVelocityConversionFactor](#) (double factor)
- double [GetPositionConversionFactor](#) ()
- double [GetVelocityConversionFactor](#) ()

### 3.2.1 Constructor & Destructor Documentation

#### 3.2.1.1 CANEncoder()

```
CANEncoder::CANEncoder (
    CANSparkMax & device ) [explicit]
```

Constructs a [CANPIDController](#).

**Parameters**

<i>device</i>	The Spark Max to which the encoder is attached.
---------------	---

**3.2.2 Member Function Documentation****3.2.2.1 GetPosition()**

```
double CANEncoder::GetPosition ( )
```

Get the position of the motor. This returns the native units of 'rotations' by default, and can be changed by a scale factor using `setPositionConversionFactor()`.

**Returns**

Number of rotations of the motor

**3.2.2.2 GetPositionConversionFactor()**

```
double CANEncoder::GetPositionConversionFactor ( )
```

Get the conversion factor for position of the encoder. Multiplied by the native output units to give you position

**Returns**

The conversion factor for position

**3.2.2.3 GetVelocity()**

```
double CANEncoder::GetVelocity ( )
```

Get the velocity of the motor. This returns the native units of 'RPM' by default, and can be changed by a scale factor using `setVelocityConversionFactor()`.

**Returns**

Number the RPM of the motor

#### 3.2.2.4 GetVelocityConversionFactor()

```
double CANEncoder::GetVelocityConversionFactor ( )
```

Get the conversion factor for velocity of the encoder. Multiplied by the native output units to give you velocity

##### Returns

The conversion factor for velocity

#### 3.2.2.5 SetPosition()

```
CANError CANEncoder::SetPosition (
    double position )
```

Set the position of the encoder.

##### Parameters

<i>position</i>	Number of rotations of the motor
-----------------	----------------------------------

##### Returns

CANError Set to CANError.kOk if successful

#### 3.2.2.6 SetPositionConversionFactor()

```
CANError CANEncoder::SetPositionConversionFactor (
    double factor )
```

Set the conversion factor for position of the encoder. Multiplied by the native output units to give you position

##### Parameters

<i>factor</i>	The conversion factor to multiply the native units by
---------------	---

##### Returns

CANError Set to CANError.kOk if successful

### 3.2.2.7 SetVelocityConversionFactor()

```
CANError CANEncoder::SetVelocityConversionFactor (
    double factor )
```

Set the conversion factor for velocity of the encoder. Multiplied by the native output units to give you velocity

#### Parameters

<i>factor</i>	The conversion factor to multiply the native units by
---------------	---

#### Returns

CANError Set to CANError.kOk if successful

The documentation for this class was generated from the following files:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANEncoder.h
- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/cpp/CANEncoder.cpp

## 3.3 rev::CANPIDController Class Reference

### Public Types

- enum **AccelStrategy** { **kTrapezoidal** = 0, **kSCurve** = 1 }

### Public Member Functions

- [CANPIDController](#) ([CANSparkMax](#) &device)
- **CANPIDController** ([CANPIDController](#) &&)=default
- [CANPIDController](#) & **operator=** ([CANPIDController](#) &&)=default
- CANError [SetReference](#) (double value, ControlType ctrl, int pidSlot=0, double arbFeedforward=0)
- CANError [SetP](#) (double gain, int slotID=0)
- CANError [SetI](#) (double gain, int slotID=0)
- CANError [SetD](#) (double gain, int slotID=0)
- CANError [SetDFilter](#) (double gain, int slotID=0)
- CANError [SetFF](#) (double gain, int slotID=0)
- CANError [SetIZone](#) (double IZone, int slotID=0)
- CANError [SetOutputRange](#) (double min, double max, int slotID=0)
- double [GetP](#) (int slotID=0)
- double [GetI](#) (int slotID=0)
- double [GetD](#) (int slotID=0)
- double [GetDFilter](#) (int slotID=0)
- double [GetFF](#) (int slotID=0)
- double [GetIZone](#) (int slotID=0)
- double [GetOutputMin](#) (int slotID=0)
- double [GetOutputMax](#) (int slotID=0)
- CANError [SetSmartMotionMaxVelocity](#) (double maxVel, int slotID=0)
- CANError [SetSmartMotionMaxAccel](#) (double maxAccel, int slotID=0)

- CANError [SetSmartMotionMinOutputVelocity](#) (double minVel, int slotID=0)
- CANError [SetSmartMotionAllowedClosedLoopError](#) (double allowedErr, int slotID=0)
- CANError [SetSmartMotionAccelStrategy](#) (AccelStrategy accelStrategy, int slotID=0)
- double [GetSmartMotionMaxVelocity](#) (int slotID=0)
- double [GetSmartMotionMaxAccel](#) (int slotID=0)
- double [GetSmartMotionMinOutputVelocity](#) (int slotID=0)
- double [GetSmartMotionAllowedClosedLoopError](#) (int slotID=0)
- AccelStrategy [GetSmartMotionAccelStrategy](#) (int slotID=0)
- CANError [SetIMaxAccum](#) (double iMaxAccum, int slotID=0)
- double [GetIMaxAccum](#) (int slotID=0)
- CANError [SetIAccum](#) (double iAccum)
- double [GetIAccum](#) ()

### 3.3.1 Constructor & Destructor Documentation

#### 3.3.1.1 CANPIDController()

```
CANPIDController::CANPIDController (
    CANSparkMax & device ) [explicit]
```

Constructs a [CANPIDController](#).

##### Parameters

<i>device</i>	The Spark Max this object configures.
---------------	---------------------------------------

### 3.3.2 Member Function Documentation

#### 3.3.2.1 GetD()

```
double CANPIDController::GetD (
    int slotID = 0 )
```

Get the Derivative Gain constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling [SetCANTimeout\(int milliseconds\)](#)

##### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--



**Returns**

double D Gain value

**3.3.2.2 GetDFilter()**

```
double CANPIDController::GetDFilter (
    int slotID = 0 )
```

Get the Derivative Filter constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

double D Filter value

**3.3.2.3 GetFF()**

```
double CANPIDController::GetFF (
    int slotID = 0 )
```

Get the Feed-forward Gain constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

double F Gain value

### 3.3.2.4 GetI()

```
double CANPIDController::GetI (
    int slotID = 0 )
```

Get the Integral Gain constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

#### Returns

double I Gain value

### 3.3.2.5 GetIAccum()

```
double CANPIDController::GetIAccum ( )
```

Get the I accumulator of the PID controller. This is useful when wishing to see what the I accumulator value is to help with PID tuning

#### Returns

The value of the I accumulator

### 3.3.2.6 GetIMaxAccum()

```
double CANPIDController::GetIMaxAccum (
    int slotID = 0 )
```

Get the maximum I accumulator of the PID controller. This value is used to constrain the I accumulator to help manage integral wind-up

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

The max value to constrain the I accumulator to

**3.3.2.7 GetIZone()**

```
double CANPIDController::GetIZone (
    int slotID = 0 )
```

Get the IZone constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

double IZone value

**3.3.2.8 GetOutputMax()**

```
double CANPIDController::GetOutputMax (
    int slotID = 0 )
```

Get the max output of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

double max value

### 3.3.2.9 GetOutputMin()

```
double CANPIDController::GetOutputMin (
    int slotID = 0 )
```

Get the min output of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

#### Returns

double min value

### 3.3.2.10 GetP()

```
double CANPIDController::GetP (
    int slotID = 0 )
```

Get the Proportional Gain constant of the PIDF controller on the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

#### Returns

double P Gain value

### 3.3.2.11 GetSmartMotionAccelStrategy()

```
CANPIDController::AccelStrategy CANPIDController::GetSmartMotionAccelStrategy (
    int slotID = 0 )
```

Get the acceleration strategy used to control acceleration on the motor. The current strategy is trapezoidal motion profiling.

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

The acceleration strategy to use for the automatically generated motion profile

**3.3.2.12 GetSmartMotionAllowedClosedLoopError()**

```
double CANPIDController::GetSmartMotionAllowedClosedLoopError (
    int slotID = 0 )
```

Get the allowed closed loop error of SmartMotion mode. This value is how much deviation from your setpoint is tolerated and is useful in preventing oscillation around your setpoint.

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

The allowed deviation for your setpoint vs actual position in rotations

**3.3.2.13 GetSmartMotionMaxAccel()**

```
double CANPIDController::GetSmartMotionMaxAccel (
    int slotID = 0 )
```

Get the maximum acceleration of the SmartMotion mode. This is the acceleration that the motor velocity will increase at until the max velocity is reached

**Parameters**

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

**Returns**

The maximum acceleration for the motion profile in RPM per second

### 3.3.2.14 GetSmartMotionMaxVelocity()

```
double CANPIDController::GetSmartMotionMaxVelocity (
    int slotID = 0 )
```

Get the maximum velocity of the SmartMotion mode. This is the velocity that is reached in the middle of the profile and is what the motor should spend most of its time at

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

#### Returns

The maximum cruise velocity for the motion profile in RPM

### 3.3.2.15 GetSmartMotionMinOutputVelocity()

```
double CANPIDController::GetSmartMotionMinOutputVelocity (
    int slotID = 0 )
```

Get the minimum velocity of the SmartMotion mode. Any requested velocities below this value will be set to 0.

#### Parameters

<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .
---------------	--

#### Returns

The minimum velocity for the motion profile in RPM

### 3.3.2.16 SetD()

```
CANError CANPIDController::SetD (
    double gain,
    int slotID = 0 )
```

Set the Derivative Gain constant of the PIDF controller on the SPARK MAX. This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless `burnFlash()` is called. The recommended method to configure this parameter is use to SPARK MAX GUI to tune and save parameters.

#### Parameters

<i>gain</i>	The derivative gain value, must be positive
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

**Returns**

CANError Set to REV\_OK if successful

**3.3.2.17 SetDFilter()**

```
CANError CANPIDController::SetDFilter (
    double gain,
    int slotID = 0 )
```

Set the Derivative Filter constant of the PIDF controller on the SPARK MAX. This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless burnFlash() is called.

**Parameters**

<i>gain</i>	The derivative filter value, must be a positive number between 0 and 1
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

**Returns**

CANError Set to REV\_OK if successful

**3.3.2.18 SetFF()**

```
CANError CANPIDController::SetFF (
    double gain,
    int slotID = 0 )
```

Set the Feed-forward Gain constant of the PIDF controller on the SPARK MAX. This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless burnFlash() is called. The recommended method to configure this parameter is use to SPARK MAX GUI to tune and save parameters.

**Parameters**

<i>gain</i>	The feed-forward gain value
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

**Returns**

CANError Set to REV\_OK if successful

### 3.3.2.19 SetI()

```
CANError CANPIDController::SetI (
    double gain,
    int slotID = 0 )
```

Set the Integral Gain constant of the PIDF controller on the SPARK MAX. This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless `burnFlash()` is called. The recommended method to configure this parameter is use to SPARK MAX GUI to tune and save parameters.

#### Parameters

<i>gain</i>	The integral gain value, must be positive
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

#### Returns

CANError Set to REV\_OK if successful

### 3.3.2.20 SetIAccum()

```
CANError CANPIDController::SetIAccum (
    double iAccum )
```

Set the I accumulator of the PID controller. This is useful when wishing to force a reset on the I accumulator of the PID controller. You can also preset values to see how it will respond to certain I characteristics

To use this function, the controller must be in a closed loop control mode by calling `setReference()`

#### Parameters

<i>iAccum</i>	The value to set the I accumulator to
---------------	---------------------------------------

#### Returns

CANError Set to kOK if successful

### 3.3.2.21 SetIMaxAccum()

```
CANError CANPIDController::SetIMaxAccum (
    double iMaxAccum,
    int slotID = 0 )
```

Configure the maximum I accumulator of the PID controller. This value is used to constrain the I accumulator to help manage integral wind-up



## Parameters

<i>iMaxAccum</i>	The max value to constrain the I accumulator to
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to KOK if successful

## 3.3.2.22 SetIZone()

```
CANError CANPIDController::SetIZone (
    double IZone,
    int slotID = 0 )
```

Set the IZone range of the PIDF controller on the SPARK MAX. This value specifies the range the  $|\text{error}|$  must be within for the integral constant to take effect.

This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless `burnFlash()` is called. The recommended method to configure this parameter is to use the SPARK MAX GUI to tune and save parameters.

## Parameters

<i>gain</i>	The IZone value, must be positive. Set to 0 to disable
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to REV\_OK if successful

## 3.3.2.23 SetOutputRange()

```
CANError CANPIDController::SetOutputRange (
    double min,
    double max,
    int slotID = 0 )
```

Set the min and max output for the closed loop mode.

This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless `burnFlash()` is called. The recommended method to configure this parameter is to use the SPARK MAX GUI to tune and save parameters.

## Parameters

<i>min</i>	Reverse power minimum to allow the controller to output
<i>max</i>	Forward power maximum to allow the controller to output
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to REV\_OK if successful

## 3.3.2.24 SetP()

```
CANError CANPIDController::SetP (
    double gain,
    int slotID = 0 )
```

Set the Proportional Gain constant of the PIDF controller on the SPARK MAX. This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless burnFlash() is called. The recommended method to configure this parameter is use to SPARK MAX GUI to tune and save parameters.

## Parameters

<i>gain</i>	The proportional gain value, must be positive
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to REV\_OK if successful

## 3.3.2.25 SetReference()

```
CANError CANPIDController::SetReference (
    double value,
    ControlType ctrl,
    int pidSlot = 0,
    double arbFeedforward = 0 )
```

Set the controller reference value based on the selected control mode.

## Parameters

<i>value</i>	The value to set depending on the control mode. For basic duty cycle control this should be a value between -1 and 1 Otherwise: Voltage Control: Voltage (volts) Velocity Control: Velocity (RPM) Position Control: Position (Rotations) Current Control: Current (Amps). The units can be changed for position and velocity by a scale factor using <code>setPositionConversionFactor()</code> .
<i>ctrl</i>	Is the control type
<i>pidSlot</i>	for this command
<i>arbFeedforward</i>	A value from -32.0 to 32.0 which is a voltage applied to the motor after the result of the specified control mode. The units for the parameter is Volts. This value is set after the control mode, but before any current limits or ramp rates.

## Returns

CANError Set to REV\_OK if successful

## 3.3.2.26 SetSmartMotionAccelStrategy()

```
CANError CANPIDController::SetSmartMotionAccelStrategy (
    CANPIDController::AccelStrategy accelStrategy,
    int slotID = 0 )
```

Coming soon. Configure the acceleration strategy used to control acceleration on the motor. The current strategy is trapezoidal motion profiling.

## Parameters

<i>accelStrategy</i>	The acceleration strategy to use for the automatically generated motion profile
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to KOK if successful

## 3.3.2.27 SetSmartMotionAllowedClosedLoopError()

```
CANError CANPIDController::SetSmartMotionAllowedClosedLoopError (
    double allowedErr,
    int slotID = 0 )
```

Configure the allowed closed loop error of SmartMotion mode. This value is how much deviation from your setpoint is tolerated and is useful in preventing oscillation around your setpoint.

## Parameters

<i>allowedErr</i>	The allowed deviation for your setpoint vs actual position in rotations
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to kOK if successful

## 3.3.2.28 SetSmartMotionMaxAccel()

```
CANError CANPIDController::SetSmartMotionMaxAccel (
    double maxAccel,
    int slotID = 0 )
```

Configure the maximum acceleration of the SmartMotion mode. This is the acceleration that the motor velocity will increase at until the max velocity is reached

## Parameters

<i>maxAccel</i>	The maximum acceleration for the motion profile in RPM per second
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

## Returns

CANError Set to kOK if successful

## 3.3.2.29 SetSmartMotionMaxVelocity()

```
CANError CANPIDController::SetSmartMotionMaxVelocity (
    double maxVel,
    int slotID = 0 )
```

Configure the maximum velocity of the SmartMotion mode. This is the velocity that is reached in the middle of the profile and is what the motor should spend most of its time at

## Parameters

<i>maxVel</i>	The maximum cruise velocity for the motion profile in RPM
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

**Returns**

CANError Set to kOK if successful

**3.3.2.30 SetSmartMotionMinOutputVelocity()**

```
CANError CANPIDController::SetSmartMotionMinOutputVelocity (
    double minVel,
    int slotID = 0 )
```

Configure the minimum velocity of the SmartMotion mode. Any requested velocities below this value will be set to 0.

**Parameters**

<i>minVel</i>	The minimum velocity for the motion profile in RPM
<i>slotID</i>	Is the gain schedule slot, the value is a number between 0 and 3. Each slot has its own set of gain values and can be changed in each control frame using <a href="#">SetReference()</a> .

**Returns**

CANError Set to kOK if successful

The documentation for this class was generated from the following files:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANPIDController.h
- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/cpp/CANPIDController.cpp

**3.4 rev::CANSparkMax Class Reference**

Inherits [rev::CANSparkMaxLowLevel](#).

**Classes**

- struct [ExternalFollower](#)

**Public Types**

- enum **SensorType** { **kNoSensor** = 0, **kHallSensor** = 1, **kEncoder** = 2, **kSensorless** = 3 }
- enum **IdleMode** { **kCoast** = 0, **kBrake** = 1 }
- enum **InputMode** { **kPWM** = 0, **kCAN** = 1 }
- enum **FaultID** {  
**kBrownout** = 0, **kOvercurrent** = 1, **kOvervoltage** = 2, **kMotorFault** = 3,  
**kSensorFault** = 4, **kStall** = 5, **KEEPROMCRC** = 6, **kCANTX** = 7,  
**kCANRX** = 8, **kHasReset** = 9, **kDRVFault** = 10, **kOtherFault** = 11,  
**kSoftLimitFwd** = 12, **kSoftLimitRev** = 13, **kHardLimitFwd** = 14, **kHardLimitRev** = 15 }

## Public Member Functions

- [CANSparkMax](#) (int deviceID, MotorType type)
- [~CANSparkMax](#) () override=default
- void [Set](#) (double speed) override
- double [Get](#) () const override
- void [SetInverted](#) (bool isInverted) override
- bool [GetInverted](#) () const override
- void [Disable](#) () override
- void [StopMotor](#) () override
- void [PIDWrite](#) (double output) override
- [CANEncoder](#) [GetEncoder](#) ()
- [CANPIDController](#) [GetPIDController](#) ()
- [CANDigitalInput](#) [GetForwardLimitSwitch](#) (CANDigitalInput::LimitSwitchPolarity polarity)
- [CANDigitalInput](#) [GetReverseLimitSwitch](#) (CANDigitalInput::LimitSwitchPolarity polarity)
- CANError [SetSmartCurrentLimit](#) (unsigned int limit)
- CANError [SetSmartCurrentLimit](#) (unsigned int stallLimit, unsigned int freeLimit, unsigned int limitRPM=20000)
- CANError [SetSecondaryCurrentLimit](#) (double limit, int limitCycles=0)
- CANError [SetIdleMode](#) (IdleMode mode)
- IdleMode [GetIdleMode](#) ()
- CANError [EnableVoltageCompensation](#) (double nominalVoltage)
- CANError [DisableVoltageCompensation](#) ()
- double [GetVoltageCompensationNominalVoltage](#) ()
- CANError [SetOpenLoopRampRate](#) (double rate)
- CANError [SetClosedLoopRampRate](#) (double rate)
- double [GetOpenLoopRampRate](#) ()
- double [GetClosedLoopRampRate](#) ()
- CANError [Follow](#) (const [CANSparkMax](#) &leader, bool invert=false)
- CANError [Follow](#) ([ExternalFollower](#) leader, int deviceID, bool invert=false)
- bool [IsFollower](#) ()
- uint16\_t [GetFaults](#) ()
- uint16\_t [GetStickyFaults](#) ()
- bool [GetFault](#) (FaultID faultID)
- bool [GetStickyFault](#) (FaultID faultID)
- double [GetBusVoltage](#) ()
- double [GetAppliedOutput](#) ()
- double [GetOutputCurrent](#) ()
- double [GetMotorTemperature](#) ()
- CANError [ClearFaults](#) ()
- CANError [BurnFlash](#) ()
- CANError [SetCANTimeout](#) (int milliseconds)

## Static Public Attributes

- static constexpr [ExternalFollower](#) [kFollowerDisabled](#) {0, 0}
- static constexpr [ExternalFollower](#) [kFollowerSparkMax](#) {0x2051800, 26}
- static constexpr [ExternalFollower](#) [kFollowerPhoenix](#) {0x2040080, 27}

## Additional Inherited Members

### 3.4.1 Constructor & Destructor Documentation

### 3.4.1.1 CANSparkMax()

```
CANSparkMax::CANSparkMax (
    int deviceID,
    MotorType type ) [explicit]
```

Create a new SPARK MAX Controller

#### Parameters

<i>deviceID</i>	The device ID.
<i>type</i>	The motor type connected to the controller. Brushless motors must be connected to their matching color and the hall sensor plugged in. Brushed motors must be connected to the Red and Black terminals only.

### 3.4.1.2 ~CANSparkMax()

```
rev::CANSparkMax::~~CANSparkMax ( ) [override], [default]
```

Closes the SPARK MAX Controller

## 3.4.2 Member Function Documentation

### 3.4.2.1 BurnFlash()

```
CANError CANSparkMax::BurnFlash ( )
```

Writes all settings to flash.

### 3.4.2.2 ClearFaults()

```
CANError CANSparkMax::ClearFaults ( )
```

Clears all non-sticky faults.

Sticky faults must be cleared by resetting the motor controller.

### 3.4.2.3 Disable()

```
void CANSparkMax::Disable ( ) [override]
```

Common interface for disabling a motor.

#### 3.4.2.4 DisableVoltageCompensation()

```
CANError CANSparkMax::DisableVoltageCompensation ( )
```

Disables the voltage compensation setting for all modes on the SPARK MAX.

##### Returns

CANError Set to CANError.kOk if successful

#### 3.4.2.5 EnableVoltageCompensation()

```
CANError CANSparkMax::EnableVoltageCompensation (
    double nominalVoltage )
```

Sets the voltage compensation setting for all modes on the SPARK MAX and enables voltage compensation.

##### Parameters

<i>nominalVoltage</i>	Nominal voltage to compensate output to
-----------------------	---

##### Returns

CANError Set to CANError.kOk if successful

#### 3.4.2.6 Follow() [1/2]

```
CANError CANSparkMax::Follow (
    const CANSparkMax & leader,
    bool invert = false )
```

Causes this controller's output to mirror the provided leader.

Only voltage output is mirrored. Settings changed on the leader do not affect the follower.

##### Parameters

<i>leader</i>	The motor controller to follow.
<i>invert</i>	Set the follower to output opposite of the leader

#### 3.4.2.7 Follow() [2/2]

```
CANError CANSparkMax::Follow (
```



```

    ExternalFollower leader,
    int deviceID,
    bool invert = false )

```

Causes this controller's output to mirror the provided leader.

Only voltage output is mirrored. Settings changed on the leader do not affect the follower.

#### Parameters

<i>leader</i>	The type of motor controller to follow (Talon SRX, Spark Max, etc.).
<i>deviceID</i>	The CAN ID of the device to follow.
<i>invert</i>	Set the follower to output opposite of the leader

#### 3.4.2.8 Get()

```
double CANSparkMax::Get ( ) const [override]
```

Common interface for getting the current set speed of a speed controller.

#### Returns

The current set speed. Value is between -1.0 and 1.0.

#### 3.4.2.9 GetAppliedOutput()

```
double CANSparkMax::GetAppliedOutput ( )
```

Returns motor controller's output duty cycle.

#### 3.4.2.10 GetBusVoltage()

```
double CANSparkMax::GetBusVoltage ( )
```

Returns the voltage fed into the motor controller.

#### 3.4.2.11 GetClosedLoopRampRate()

```
double CANSparkMax::GetClosedLoopRampRate ( )
```

Get the configured closed loop ramp rate

This is the maximum rate at which the motor controller's output is allowed to change.

#### Returns

ramp rate time in seconds to go from 0 to full throttle.

### 3.4.2.12 GetEncoder()

```
CANEncoder CANSparkMax::GetEncoder ( )
```

Returns an object for interfacing with the integrated encoder.

### 3.4.2.13 GetFault()

```
bool CANSparkMax::GetFault (
    FaultID faultID )
```

Returns whether the fault with the given ID occurred.

### 3.4.2.14 GetFaults()

```
uint16_t CANSparkMax::GetFaults ( )
```

Returns fault bits.

### 3.4.2.15 GetForwardLimitSwitch()

```
CANDigitalInput CANSparkMax::GetForwardLimitSwitch (
    CANDigitalInput::LimitSwitchPolarity polarity )
```

Returns an object for interfacing with the integrated forward limit switch.

#### Parameters

<i>polarity</i>	Whether the limit switch is normally open or normally closed.
-----------------	---

### 3.4.2.16 GetIdleMode()

```
CANSparkMax::IdleMode CANSparkMax::GetIdleMode ( )
```

Gets the idle mode setting for the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling [SetCANTimeout\(int milliseconds\)](#)

#### Returns

IdleMode Idle mode setting

#### 3.4.2.17 GetInverted()

```
bool CANSparkMax::GetInverted ( ) const [override]
```

Common interface for returning the inversion state of a speed controller.

##### Returns

isInverted The state of inversion, true is inverted.

#### 3.4.2.18 GetMotorTemperature()

```
double CANSparkMax::GetMotorTemperature ( )
```

Returns the motor temperature in Celsius.

#### 3.4.2.19 GetOpenLoopRampRate()

```
double CANSparkMax::GetOpenLoopRampRate ( )
```

Get the configured open loop ramp rate

This is the maximum rate at which the motor controller's output is allowed to change.

##### Returns

ramp rate time in seconds to go from 0 to full throttle.

#### 3.4.2.20 GetOutputCurrent()

```
double CANSparkMax::GetOutputCurrent ( )
```

Returns motor controller's output current in Amps.

#### 3.4.2.21 GetPIDController()

```
CANPIDController CANSparkMax::GetPIDController ( )
```

Returns an object for interfacing with the integrated PID controller.

#### 3.4.2.22 GetReverseLimitSwitch()

```
CANDigitalInput CANSparkMax::GetReverseLimitSwitch (
    CANDigitalInput::LimitSwitchPolarity polarity )
```

Returns an object for interfacing with the integrated reverse limit switch.

**Parameters**

<i>polarity</i>	Whether the limit switch is normally open or normally closed.
-----------------	---

**3.4.2.23 GetStickyFault()**

```
bool CANSparkMax::GetStickyFault (
    FaultID faultID )
```

Returns whether the sticky fault with the given ID occurred.

**3.4.2.24 GetStickyFaults()**

```
uint16_t CANSparkMax::GetStickyFaults ( )
```

Returns sticky fault bits.

**3.4.2.25 GetVoltageCompensationNominalVoltage()**

```
double CANSparkMax::GetVoltageCompensationNominalVoltage ( )
```

Get the configured voltage compensation nominal voltage value

**Returns**

The nominal voltage for voltage compensation mode.

**3.4.2.26 IsFollower()**

```
bool CANSparkMax::IsFollower ( )
```

Returns whether the controller is following another controller

**Returns**

True if this device is following another controller false otherwise

**3.4.2.27 Set()**

```
void CANSparkMax::Set (
    double speed ) [override]
```

Common interface for setting the speed of a speed controller.

## Parameters

<i>speed</i>	The speed to set. Value should be between -1.0 and 1.0.
--------------	---

**3.4.2.28 SetCANTimeout()**

```
CANError CANSparkMax::SetCANTimeout (
    int milliseconds )
```

Sets timeout for sending CAN messages.

## Parameters

<i>milliseconds</i>	The timeout in milliseconds.
---------------------	------------------------------

**3.4.2.29 SetClosedLoopRampRate()**

```
CANError CANSparkMax::SetClosedLoopRampRate (
    double rate )
```

Sets the ramp rate for closed loop control modes.

This is the maximum rate at which the motor controller's output is allowed to change.

## Parameters

<i>rate</i>	Time in seconds to go from 0 to full throttle.
-------------	--

**3.4.2.30 SetIdleMode()**

```
CANError CANSparkMax::SetIdleMode (
    IdleMode mode )
```

Sets the idle mode setting for the SPARK MAX.

## Parameters

<i>mode</i>	Idle mode (coast or brake).
-------------	-----------------------------

### 3.4.2.31 SetInverted()

```
void CANSparkMax::SetInverted (
    bool isInverted ) [override]
```

Common interface for inverting direction of a speed controller. This has no effect if the controller is a follower.

#### Parameters

<i>isInverted</i>	The state of inversion, true is inverted.
-------------------	---

### 3.4.2.32 SetOpenLoopRampRate()

```
CANError CANSparkMax::SetOpenLoopRampRate (
    double rate )
```

Sets the ramp rate for open loop control modes.

This is the maximum rate at which the motor controller's output is allowed to change.

#### Parameters

<i>rate</i>	Time in seconds to go from 0 to full throttle.
-------------	--

### 3.4.2.33 SetSecondaryCurrentLimit()

```
CANError CANSparkMax::SetSecondaryCurrentLimit (
    double limit,
    int limitCycles = 0 )
```

Sets the secondary current limit in Amps.

The motor controller will disable the output of the controller briefly if the current limit is exceeded to reduce the current. This limit is a simplified 'on/off' controller. This limit is enabled by default but is set higher than the default Smart Current Limit.

The time the controller is off after the current limit is reached is determined by the parameter *limitCycles*, which is the number of PWM cycles (20kHz). The recommended value is the default of 0 which is the minimum time and is part of a PWM cycle from when the over current is detected. This allows the controller to regulate the current close to the limit value.

The total time is set by the equation

```
t = (50us - t0) + 50us * limitCycles
t = total off time after over current
t0 = time from the start of the PWM cycle until over current is detected
```

## Parameters

<i>limit</i>	The current limit in Amps.
<i>limitCycles</i>	The number of additional PWM cycles to turn the driver off after overcurrent is detected.

## 3.4.2.34 SetSmartCurrentLimit() [1/2]

```
CANError CANSparkMax::SetSmartCurrentLimit (
    unsigned int limit )
```

Sets the current limit in Amps.

The motor controller will reduce the controller voltage output to avoid surpassing this limit. This limit is enabled by default and used for brushless only. This limit is highly recommended when using the NEO brushless motor.

The NEO Brushless Motor has a low internal resistance, which can mean large current spikes that could be enough to cause damage to the motor and controller. This current limit provides a smarter strategy to deal with high current draws and keep the motor and controller operating in a safe region.

## Parameters

<i>limit</i>	The current limit in Amps.
--------------	----------------------------

## 3.4.2.35 SetSmartCurrentLimit() [2/2]

```
CANError CANSparkMax::SetSmartCurrentLimit (
    unsigned int stallLimit,
    unsigned int freeLimit,
    unsigned int limitRPM = 20000 )
```

Sets the current limit in Amps.

The motor controller will reduce the controller voltage output to avoid surpassing this limit. This limit is enabled by default and used for brushless only. This limit is highly recommended when using the NEO brushless motor.

The NEO Brushless Motor has a low internal resistance, which can mean large current spikes that could be enough to cause damage to the motor and controller. This current limit provides a smarter strategy to deal with high current draws and keep the motor and controller operating in a safe region.

The controller can also limit the current based on the RPM of the motor in a linear fashion to help with controllability in closed loop control. For a response that is linear the entire RPM range leave limit RPM at 0.

## Parameters

<i>stallLimit</i>	The current limit in Amps at 0 RPM.
<i>freeLimit</i>	The current limit at free speed (5700RPM for NEO).
<i>limitRPM</i>	RPM less than this value will be set to the stallLimit, RPM values greater than limitRPM will scale linearly to freeLimit

### 3.4.2.36 StopMotor()

```
void CANSparkMax::StopMotor ( ) [override]
```

Common interface to stop the motor until Set is called again.

The documentation for this class was generated from the following files:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMax.h
- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/cpp/CANSparkMax.cpp

## 3.5 rev::CANSparkMaxLowLevel Class Reference

Inherits ErrorBase, and SpeedController.

Inherited by [rev::CANSparkMax](#).

### Classes

- struct [FollowConfig](#)
- struct [PeriodicStatus0](#)
- struct [PeriodicStatus1](#)
- struct [PeriodicStatus2](#)

### Public Types

- enum **MotorType** { **kBrushed** = 0, **kBrushless** = 1 }
- enum **ParameterStatus** { **kOK** = 0, **kInvalidID** = 1, **kMismatchType** = 2, **kAccessMode** = 3, **kInvalid** = 4, **kNotImplementedDeprecated** = 5 }
- enum **ConfigParameter** { **kCanID** = 0, **kInputMode** = 1, **kMotorType** = 2, **kCommAdvance** = 3, **kSensorType** = 4, **kCtrlType** = 5, **kIdleMode** = 6, **kInputDeadband** = 7, **kFirmwareVer** = 8, **kHallOffset** = 9, **kPolePairs** = 10, **kCurrentChop** = 11, **kCurrentChopCycles** = 12, **kP\_0** = 13, **kI\_0** = 14, **kD\_0** = 15, **kF\_0** = 16, **kIZone\_0** = 17, **kDFilter\_0** = 18, **kOutputMin\_0** = 19, **kOutputMax\_0** = 20, **kP\_1** = 21, **kI\_1** = 22, **kD\_1** = 23, **kF\_1** = 24, **kIZone\_1** = 25, **kDFilter\_1** = 26, **kOutputMin\_1** = 27, **kOutputMax\_1** = 28, **kP\_2** = 29, **kI\_2** = 30, **kD\_2** = 31, **kF\_2** = 32, **kIZone\_2** = 33, **kDFilter\_2** = 34, **kOutputMin\_2** = 35, **kOutputMax\_2** = 36, **kP\_3** = 37, **kI\_3** = 38, **kD\_3** = 39, **kF\_3** = 40, **kIZone\_3** = 41, **kDFilter\_3** = 42, **kOutputMin\_3** = 43, **kOutputMax\_3** = 44, **kReserved** = 45, **kOutputRatio** = 46, **kSerialNumberLow** = 47, **kSerialNumberMid** = 48, **kSerialNumberHigh** = 49, **kLimitSwitchFwdPolarity** = 50, **kLimitSwitchRevPolarity** = 51, **kHardLimitFwdEn** = 52, **kHardLimitRevEn** = 53, **kSoftLimitFwdEn** = 54, **kSoftLimitRevEn** = 55, **kOpenLoopRampRate** = 56, **kFollowerID** = 57, **kFollowerConfig** = 58, **kSmartCurrentStallLimit** = 59, **kSmartCurrentFreeLimit** = 60, **kSmartCurrentConfig** = 61, **kSmartCurrentReserved** = 62, **kMotorKv** =



- 63,  
**kMotorR** = 64, **kMotorL** = 65, **kMotorRsvd1** = 66, **kMotorRsvd2** = 67,  
**kMotorRsvd3** = 68, **kEncoderCountsPerRev** = 69, **kEncoderAverageDepth** = 70, **kEncoderSampleDelta**  
= 71,  
**kEncoderRsvd0** = 72, **kEncoderRsvd1** = 73, **kVoltageCompMode** = 74, **kCompensatedNominalVoltage**  
= 75,  
**kSmartMotionMaxVelocity\_0** = 76, **kSmartMotionMaxAccel\_0** = 77, **kSmartMotionMinVelOutput\_0** =  
78, **kSmartMotionAllowedClosedLoopError\_0** = 79,  
**kSmartMotionAccelStrategy\_0** = 80, **kSmartMotionMaxVelocity\_1** = 81, **kSmartMotionMaxAccel\_1** =  
82, **kSmartMotionMinVelOutput\_1** = 83,  
**kSmartMotionAllowedClosedLoopError\_1** = 84, **kSmartMotionAccelStrategy\_1** = 85, **kSmartMotion↵**  
**MaxVelocity\_2** = 86, **kSmartMotionMaxAccel\_2** = 87,  
**kSmartMotionMinVelOutput\_2** = 88, **kSmartMotionAllowedClosedLoopError\_2** = 89, **kSmartMotion↵**  
**AccelStrategy\_2** = 90, **kSmartMotionMaxVelocity\_3** = 91,  
**kSmartMotionMaxAccel\_3** = 92, **kSmartMotionMinVelOutput\_3** = 93, **kSmartMotionAllowedClosed↵**  
**LoopError\_3** = 94, **kSmartMotionAccelStrategy\_3** = 95,  
**kIMaxAccum\_0** = 96, **kSlot3Placeholder1\_0** = 97, **kSlot3Placeholder2\_0** = 98, **kSlot3Placeholder3\_0** =  
99,  
**kIMaxAccum\_1** = 100, **kSlot3Placeholder1\_1** = 101, **kSlot3Placeholder2\_1** = 102, **kSlot3Placeholder3↵**  
**\_1** = 103,  
**kIMaxAccum\_2** = 104, **kSlot3Placeholder1\_2** = 105, **kSlot3Placeholder2\_2** = 106, **kSlot3Placeholder3↵**  
**\_2** = 107,  
**kIMaxAccum\_3** = 108, **kSlot3Placeholder1\_3** = 109, **kSlot3Placeholder2\_3** = 110, **kSlot3Placeholder3↵**  
**\_3** = 111,  
**kPositionConversionFactor** = 112, **kVelocityConversionFactor** = 113, **kClosedLoopRampRate** = 114 }  
• enum **ParameterType** { **kInt32** = 0, **kUInt32** = 1, **kFloat32** = 2, **kBool** = 3 }  
• enum **PeriodicFrame** { **kStatus0** = 0, **kStatus1** = 1, **kStatus2** = 2 }

## Public Member Functions

- [CANSparkMaxLowLevel](#) (int deviceId, MotorType type)
- [~CANSparkMaxLowLevel](#) () override=default
- uint32\_t [GetFirmwareVersion](#) ()
- uint32\_t [GetFirmwareVersion](#) (bool &isDebugBuild)
- std::string [GetFirmwareString](#) ()
- std::vector< uint8\_t > [GetSerialNumber](#) ()
- int [GetDeviceId](#) () const
- CANError [SetMotorType](#) (MotorType type)
- MotorType [GetMotorType](#) ()
- CANError [SetPeriodicFramePeriod](#) (PeriodicFrame frame, int periodMs)
- ParameterType [GetParameterType](#) (ConfigParameter parameterID)
- ParameterStatus [SetParameter](#) (ConfigParameter parameterID, double value)
- ParameterStatus [SetParameter](#) (ConfigParameter parameterID, uint32\_t value)
- ParameterStatus [SetParameter](#) (ConfigParameter parameterID, int32\_t value)
- ParameterStatus [SetParameter](#) (ConfigParameter parameterID, bool value)
- ParameterStatus [GetParameter](#) (ConfigParameter parameterID, double &value)
- ParameterStatus [GetParameter](#) (ConfigParameter parameterID, uint32\_t &value)
- ParameterStatus [GetParameter](#) (ConfigParameter parameterID, int32\_t &value)
- ParameterStatus [GetParameter](#) (ConfigParameter parameterID, bool &value)
- CANError [SetEncPosition](#) (double value)
- CANError [SetIAccum](#) (double value)
- CANError [RestoreFactoryDefaults](#) (bool persist=false)

## Protected Member Functions

- [PeriodicStatus0](#) **GetPeriodicStatus0** ()
- [PeriodicStatus1](#) **GetPeriodicStatus1** ()
- [PeriodicStatus2](#) **GetPeriodicStatus2** ()
- CANError **SetFollow** ([FollowConfig](#) config)
- CANError **FollowerInvert** (bool invert)
- CANError **SetpointCommand** (double value, ControlType ctrl=ControlType::kDutyCycle, int pidSlot=0, double arbFeedforward=0)
- ParameterStatus **SetParameterCore** (ConfigParameter parameterID, ParameterType type, uint32\_t value)
- ParameterStatus **GetParameterCore** (ConfigParameter parameterID, ParameterType expectedType, uint32\_t &value)

## Protected Attributes

- `frc::CAN` **m\_can**
- int **m\_canTimeoutMs**
- bool **m\_inverted**

## Static Protected Attributes

- static constexpr HAL\_CANManufacturer **HAL\_CAN\_Man\_kREV**

## Friends

- class **CANPIDController**
- class **CANDigitalInput**
- class **CANEncoder**

## 3.5.1 Constructor & Destructor Documentation

### 3.5.1.1 CANSparkMaxLowLevel()

```
rev::CANSparkMaxLowLevel::CANSparkMaxLowLevel (
    int deviceID,
    MotorType type ) [explicit]
```

Create a new SPARK MAX Controller

#### Parameters

<i>deviceID</i>	The device ID.
<i>type</i>	The motor type connected to the controller. Brushless motors must be connected to their matching color and the hall sensor plugged in. Brushed motors must be connected to the Red and Black terminals only.

### 3.5.1.2 ~CANSparkMaxLowLevel()

```
rev::CANSparkMaxLowLevel::~~CANSparkMaxLowLevel ( ) [override], [default]
```

Closes the SPARK MAX Controller

## 3.5.2 Member Function Documentation

### 3.5.2.1 GetDeviceId()

```
int rev::CANSparkMaxLowLevel::GetDeviceId ( ) const
```

Get the configured Device ID of the SPARK MAX.

#### Returns

int device ID

### 3.5.2.2 GetFirmwareString()

```
std::string rev::CANSparkMaxLowLevel::GetFirmwareString ( )
```

Get the firmware version of the SPARK MAX as a string.

#### Returns

std::string Human readable firmware version string

### 3.5.2.3 GetFirmwareVersion()

```
uint32_t rev::CANSparkMaxLowLevel::GetFirmwareVersion ( )
```

Get the firmware version of the SPARK MAX.

#### Returns

uint32\_t Firmware version integer. Value is represented as 4 bytes, Major.Minor.Build H.Build L

### 3.5.2.4 GetMotorType()

```
MotorType rev::CANSparkMaxLowLevel::GetMotorType ( )
```

Get the motor type setting for the SPARK MAX.

This uses the Get Parameter API and should be used infrequently. This function uses a non-blocking call and will return a cached value if the parameter is not returned by the timeout. The timeout can be changed by calling SetCANTimeout(int milliseconds)

#### Returns

MotorType Motor type setting

### 3.5.2.5 GetSerialNumber()

```
std::vector<uint8_t> rev::CANSparkMaxLowLevel::GetSerialNumber ( )
```

Get the unique serial number of the SPARK MAX. Currently not implemented.

#### Returns

std::vector<uint8\_t> Vector of bytes representig the unique serial number

### 3.5.2.6 RestoreFactoryDefaults()

```
CANError rev::CANSparkMaxLowLevel::RestoreFactoryDefaults (
    bool persist = false )
```

Restore motor controller parameters to factory default

#### Parameters

<i>persist</i>	If true, burn the flash with the factory default parameters
----------------	---

#### Returns

CANError Set to CANError::kOk if successful

### 3.5.2.7 SetMotorType()

```
CANError rev::CANSparkMaxLowLevel::SetMotorType (
    MotorType type )
```

Set the motor type connected to the SPARK MAX.

This uses the Set Parameter API and should be used infrequently. The parameter does not persist unless `burnFlash()` is called. The recommended method to configure this parameter is to use the SPARK MAX GUI to tune and save parameters.

#### Parameters

<i>type</i>	The type of motor connected to the controller. Brushless motors must be connected to their matching color and the hall sensor plugged in. Brushed motors must be connected to the Red and Black terminals only.
-------------	---

#### Returns

CANError Set to CANError::kOk if successful

#### 3.5.2.8 SetPeriodicFramePeriod()

```
CANError rev::CANSparkMaxLowLevel::SetPeriodicFramePeriod (
    PeriodicFrame frame,
    int periodMs )
```

Set the rate of transmission for periodic frames from the SPARK MAX

Each motor controller sends back three status frames with different data at set rates. Use this function to change the default rates.

Defaults: Status0 - 10ms Status1 - 20ms Status2 - 50ms

This value is not stored in the FLASH after calling `burnFlash()` and is reset on powerup.

Refer to the SPARK MAX reference manual on details for how and when to configure this parameter.

#### Parameters

<i>frameID</i>	The frame ID can be one of PeriodicFrame type
<i>periodMs</i>	The rate the controller sends the frame to the controller.

#### Returns

CANError Set to CANError::kOk if successful

### 3.5.3 Member Data Documentation

### 3.5.3.1 HAL\_CAN\_Man\_kREV

```
constexpr HAL_CANManufacturer rev::CANSparkMaxLowLevel::HAL_CAN_Man_kREV [static], [protected]
```

#### Initial value:

```
=
    static_cast<HAL_CANManufacturer>(5)
```

The documentation for this class was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMaxLowLevel.h

## 3.6 rev::CANSparkMax::ExternalFollower Struct Reference

### Public Attributes

- int **arblId**
- int **configId**

The documentation for this struct was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMax.h

## 3.7 rev::CANSparkMaxLowLevel::FollowConfig Struct Reference

### Public Attributes

- uint32\_t **leaderArblId**
- ```
union {
    struct {
        uint32_t rsvd1: 18
        uint32_t invert: 1
        uint32_t rsvd2: 5
        uint32_t predefined: 8
    } config
    uint32_t configRaw
};
```

The documentation for this struct was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMaxLowLevel.h

### 3.8 rev::CANSparkMaxLowLevel::PeriodicStatus0 Struct Reference

#### Public Attributes

- double **appliedOutput**
- uint16\_t **faults**
- uint16\_t **stickyFaults**
- uint8\_t **idleMode**
- MotorType **motorType**
- bool **isFollower**

The documentation for this struct was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMaxLowLevel.h

### 3.9 rev::CANSparkMaxLowLevel::PeriodicStatus1 Struct Reference

#### Public Attributes

- double **sensorVelocity**
- uint8\_t **motorTemperature**
- double **busVoltage**
- double **outputCurrent**

The documentation for this struct was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMaxLowLevel.h

### 3.10 rev::CANSparkMaxLowLevel::PeriodicStatus2 Struct Reference

#### Public Attributes

- double **sensorPosition**
- double **iAccum**

The documentation for this struct was generated from the following file:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/CANSparkMaxLowLevel.h

### 3.11 rev::SparkMax Class Reference

```
#include <SparkMax.h>
```

Inherits PWMSpeedController.

## Public Member Functions

- [SparkMax](#) (int channel)
- **SparkMax** ([SparkMax](#) &&)=default
- [SparkMax](#) & **operator=** ([SparkMax](#) &&)=default

### 3.11.1 Detailed Description

REV Robotics CAN speed controller controlled via PWM.

### 3.11.2 Constructor & Destructor Documentation

#### 3.11.2.1 SparkMax()

```
SparkMax::SparkMax (  
    int channel ) [explicit]
```

Constructor for a Spark Max.

#### Parameters

|                |                                                                                            |
|----------------|--------------------------------------------------------------------------------------------|
| <i>channel</i> | The PWM channel that the Spark is attached to. 0-9 are on-board, 10-19 are on the MXP port |
|----------------|--------------------------------------------------------------------------------------------|

The documentation for this class was generated from the following files:

- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/include/rev/SparkMax.h
- C:/Users/Will/Src/SPARK-MAX-roboRIO/src/main/native/cpp/SparkMax.cpp



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